

The Ultimate Guide



November 13 – 15, 2026

Information

for

Leaders, Parents and Scouts



Welcome to ScoutFest 2026!

We are excited that you and your Scouts will be joining thousands of other Scouts, leaders, parents, and family members to make ScoutFest 2026 a once in a lifetime experience. You and your Scouts' involvement will help make this a wonderful event. We are excited to host this event and provide a safe and exciting event to launch Scouting forward in 2026 and beyond. Get ready to have fun and to Get Out and Scout!

ScoutFest not only offers your unit and family the opportunity to showcase Scouting to our community, but the planning and teamwork that go into participating provides your Scouts with many program and learning opportunities. ScoutFest is the largest single event in the Greater Alabama Council this year, and this guidebook provides the details and you and your Scouts can easily be involved. Thanks for being an integral part of ScoutFest. We look forward to seeing you November 13-15, 2026, at American Village in Montevallo.

Rob Spiegel & Peter Bosworth
ScoutFest Chairmen

Anthony Berger
Scout Executive

ScoutFest Vision

Inspire and unite a community of scouts in a vibrant jamboree, where participants gather to explore, connect, and grow through adventure, teamwork, and the spirit of shared exploration, creating unforgettable memories.

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Quick Facts

- ScoutFest is for all Scouts: Cub Scouts, Scouts BSA, Venturers, Sea Scouts, STEM Scouts, and Explorers. It takes the place of our fall District Camporees.
- ScoutFest will be held November 13-15, 2026, Rain or Shine, at American Village, 3727 Hwy 119, Montevallo, AL 35115.
- ScoutFest registration is online at scoutfest.com. Registration by unit is required at scoutfest.com. Please do not register as an individual.
- Cost for ScoutFest is \$50 per person (Children 4 yrs old and younger get in free). [After Oct 15, only Day registration.][Campership, family rate.]
- All ScoutFest participants will receive an event patch.
- ScoutFest T-Shirts and other memorabilia are available for pre-order. To ensure availability merchandise must be ordered by September 30. (We will have only a limited number of ScoutFest T-shirts at the onsite trading post. If we have enough interest at the event, we could possibly order more.)
- Check-in is Friday, November 13, from 4 to 10 pm; and Saturday, November 14, from 7:30 am to 3 pm.
- Activities will be open on Saturday from 9 am until noon and 1 pm until 4 pm. Vendors may be open earlier or later. We'll wrap up the day on Saturday with a big stage show.
- Some activities will be age restricted as recommended in the Guide to Safe Scouting and Age Appropriate Guidelines. Bring camp chairs or picnic blankets to make you comfortable eating at the event, around camp, and at the big arena show.
- ScoutFest is a primitive camp. No power is available for charging electronic or medical devices, and no generators are allowed in the campsites. Please bring sufficient backup battery power for your devices.
- No fires (or hot coals) are permitted. Only camp stoves will be permitted for cooking.
- Scouts (Cubs, Troop, Crew, or Ship) are expected to camp as a unit. Webelos/AOL who wish to camp with a Scouts BSA Troop, must register for ScoutFest with that Troop.
- All wheeled devices are not allowed, including but not limited to skateboards, scooters, skates, and bicycles unless required as needed for a disability.
- American Village has a pond however no swimming is permitted.
- Watch for updates via emails, text blasts, and on the GAC Facebook/Instagram pages.

Contact Information

ScoutFest Co-Chair	Rob Spiegel	205-602-5372	gacnylt232@gmail.com
ScoutFest Co-Chair	Peter Bosworth	205-837-9195	pabosworth@aol.com
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Logistics / Operations	Greg Carreker	256-899-2927	g_carreker@yahoo.com
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Craft Services	Annette Ikard		annette.ikard65@gmail.com
Medical	Mike Russell	256-603-7358	mike.s.russell@caincreek.com

ScoutFest staff are volunteers that will be onsite, ready to help units, leaders, and families to have the best camping experience possible.

General Event Information

ScoutFest will be held November 13-15, 2026, Rain or Shine, at American Village in Montevallo, AL. This nearly 188-acre property offers a paved area strip for activities, booths, and vendors; paved entry and exit; and open fields. The American Village is designed to be a living history classroom, representing America's journey to independence and self-government by immersing visitors in the Revolutionary era, focusing on its founding documents and principles like liberty, constitutionalism, and civic responsibility, through historical reenactments and replicas of historic buildings like Independence Hall and Washington Hall. It serves as a unique educational institution to build good citizens, honoring those who paid the price for freedom and promoting understanding of America's constitutional foundations.

ScoutFest is open to all Scouting America registered Scouts. We strongly encourage all to pre-register for ScoutFest, so we know how much activity materials we'll need (we don't want to run out). More information can be found in the *Registration* section.

Scouts can camp Friday and/or Saturday nights or just come up for the fun on Saturday. We have a large list of activities planned as described in the *Program and Events* section. Activities are subject to change. All attendees, both overnight and day campers, must check in when they arrive. Information on check-in can be found in the *Arrival/Departure Process* section.

If you are a day visitor and plan to visit your unit in the camping area, please be mindful of the campsite rules posted in the *Overnight Camping Information and Rules* section. No vehicle traffic is allowed past the parking areas after checking in.

There is no power or public water, and cell reception may be spotty, so please plan accordingly. Bring portable chargers and/or extra batteries for cell phones and other electronic equipment. Units and/or families may wish to bring hand-held radios for communication.

No meals are included in the ScoutFest fees. However, we will have a few food vendors. Do not rely on food trucks for your meal plan. We'll also have gear vendors, ScoutFest Trading Post, American Village Post. More information can be found in the *Vendors* section.

ScoutFest t-shirts and other merchandise are available for pre-order until September 30. To guarantee other merchandise (patches & hats) order prior to September 16. We will have a limited amount of ScoutFest merchandise at the ScoutFest Trading Post for sale at the event. A link to the ordering forms is on the ScoutFest page of the GAC website.

All ScoutFest staff members will be easily identified by a vest and/or Staff t-shirt and wrist band. If you have any questions or need assistance, please feel free to contact a staff member. If they don't know the answer, they can relay the question to Camp HQ for a proper response.

We always need volunteers to make this huge event a success. Please contact Rob Spiegel or Peter Bosworth if you would like to volunteer or have an idea for an activity. Anything you can do to help will be greatly appreciated.

Schedule

Our goal for ScoutFest is to have so much to do that you cannot do it all! The general ScoutFest schedule is presented below, and a detailed list of activities may be found in the *ScoutFest Program and Events* section later in this guide.

Friday	
4 pm	Check-In Opens
7:30 pm	Movie by the camping area
8 pm	Stargazing
10 pm	Lights Out; Check-In Closed
Saturday	
7:30 am	Check-In Opens
9 am	Activities Open
12 - 1 pm	Lunch—Activities will pause.
4 pm	Activities Close
4:30 – 7:00 pm	Special events and reunions
8 pm	Stage Show – Don't Miss It!
Sunday	
9 am	Scouts Own Service
10 am	Leave for home

Please note that the schedule may change between now and the date of the event. Watch for emails, text blasts and the GAC Facebook/Instagram page for changes and updates. We will provide a final schedule in your check-in packet.

Traffic and Parking

To facilitate safe vehicle movement, we will have separate parking areas for overnight campers who are staying the weekend and those who are staying for one night or just the day. ScoutFest staff will be present along the driving routes to direct you to where you need to go. **To help provide sufficient parking for everyone, we encourage all Scouts and families to carpool.** More on parking may be found in the *Arrival/Departure Process* section.

Units will not be able to drive into the field and must leave any trailer in the designated parking area for the duration of ScoutFest. Vehicles that are parked in or near the campsites must also stay parked for the duration of ScoutFest.

Although ScoutFest is a fenced and gated site, we cannot guarantee that everyone at the event will follow the Scout Law. Do not leave things of value in your vehicles. ScoutFest, GAC, and American Village are not responsible for lost or stolen items.

Bathroom Facilities and Water

Port-a-potties and water points will be provided at multiple places throughout the camping and activity areas. Everyone should be considerate in their use. A few rules and recommendations are presented below.

- Help us keep them and the areas around them clean.
- Show respect for those who may be using them next (don't leave puddles).
- Do not dent, deface, or otherwise damage them.
- Do not play in or around port-a-potties; do not play around water points.
- Please let a camp staffer know if a port-a-potty needs supplies.

We will have a number of handicap accessible port-a-johns throughout the event.

Please bring water with you (in jugs and/or coolers) to help ensure that the water points don't run dry.

Meals

Meals are not provided at ScoutFest. Your units should coordinate meals. A few food trucks will be available but do not rely on them for your meal plan. We encourage you to create sack lunches that can be packed during breakfast for the scouts to carry with them. Be sure to bring chairs or a picnic blanket on which to eat, as we will not have enough benches nor picnic tables for everyone.

Campers may provide and cook their own food in their campsites, with some rules, as detailed in the *Overnight Camping Information and Rules* section. Day Visitors may provide their own food but will not have a place to cook; no cooking is allowed in the parking areas.

We request that everyone be considerate with regards to food:

- Store your food in a hard-sided sealable container. Few people want critters, ants, bees, or other opportunistic insects hanging around them or their food. Beware the Mini-Bears.
- Throw away uneaten food (the bugs again).
- Avoid leaving traces of food on the ground (eat neatly).

Health and Safety

We want everyone to stay safe and healthy at ScoutFest. By practicing common sense and following the Scout Law in your actions, we can help prevent most accidents and illnesses. If you are feeling ill please stay home.

A Medical HQ will be provided and staffed by medical personnel.

Medications: Please bring your medications with you. You do not need to check them in. However, all leaders should be aware of the medications needed by the Scouts in their care as necessary.

Medical Emergencies: If a medical emergency (e.g., accident, cardiac arrest, anaphylaxis) occurs, call 911 and then notify the Medical HQ. If professional medical help is needed, contact the medical lodge or nearest first-aid station. Staff members can also call for emergency services to come to you.

Biohazards: Treat all vomit and blood as biohazards. Call the medical staff for appropriate cleanup methods for people and objects if needed.

Weather: Camp HQ will be monitoring the weather during the event. In the event of severe weather, report to your campsite to get further instructions from the camp staff or other volunteer staff.

Missing Person: A “missing” person may actually be misplaced. If you discover that a camper is missing, notify Camp HQ or camp staff immediately.

Fire: If a fire occurs, notify Camp HQ immediately. Everyone should move in an orderly manner out of the affected area and follow all instructions. Everyone should stay out of the way of firefighters.

Accessibility and Special Needs

Because of the large number of people that will be at ScoutFest, we cannot accommodate all special needs. Please contact Rob Spiegel by email before November 1st with any anticipated needs. However, we will do our best to accommodate, so please ask.

ScoutFest will be spread over a large area with a generally rolling topography and paved roads; thus, a lot of walking over varied terrain will be involved. We do not have way to move the physically disabled around the event on demand. Please bring your own rough-terrain wheelchair or disability-specific electric powered assisted mobility device (EPAMD), such as a power chair or mobility scooter, or other rough-terrain mobility aid if you need it to get around. Even with mobility aids some areas may still be inaccessible. No power is available for charging EPAMDs, and no generators are allowed in the campsites. While we will have some accessible port-a-potties.

If you require a CPAP or other powered medical device, please bring a portable power supply. No power is available at ScoutFest, and no generators are allowed in the campsites.

GAC is committed to providing Scouts of all abilities with access to ScoutFest. A Sensory Tent is available to any Scout who needs a quiet space to take a break. Scouts will find various items to help with processing sights and sounds. Caregivers can also access information about the resources that Scouting America provides to assist those with visible and invisible disabilities.

Rules and Restrictions

The additional rules and restrictions presented below are included in this guide to prevent any misunderstandings at ScoutFest.

- All Scouts (and siblings) should use the buddy system. This is a big place, and we don't want anyone to get lost.
- Scouting America Safe Guarding Youth policies are to be followed at all times: two-deep leadership (two registered leaders, or one registered leader and one adult) and no one-on-one contact with youth. Tenting between parents and children is only allowed in Cub Scouts, not in Scouts BSA, Venturing or Seas Scouts. Cub Scouts may sleep in a tent with their parent but no other adult.
- No vaping, smoking nor other tobacco products are allowed at ScoutFest. No alcoholic beverages are permitted.
- Knives are allowed only for adults and properly trained Scouts, and only in campsites. Fixed blade/sheath knives are prohibited for everyone.
- Personal bicycles, scooters, skateboards etc., are not allowed at ScoutFest due to the large number of people that will be attending. Transportation required for a disability is allowed.
- During shooting sports, all youth and adults are to follow the instructions of the Range Safety Officers at all times. No exceptions. Failure to do so will result in removal from the activity.
- No firearms, BB guns, or archery equipment are allowed on camp property other than those that will be provided at the shooting range.
- You must check in on arrival at the **Registration** tent and bring your completed BSA health forms (copies only Parts A and B-copies only, not originals). Unit leaders will be responsible for keeping health forms for attendees.
- You must check out before you leave with the ScoutFest staff (regardless of if you leave early or at the end of the event). That way we don't have a missing person or misplaced person situation to address.
- Quiet Time will be observed beginning at 11 pm each day. Please extinguish all lanterns/lights and keep noise to a minimum, respecting those fellow campers around you.
- Use walkways provided and do not cut through campsites or activity areas.
- Keep your trash picked up and bagged. If someone else leaves trash, pick it up and throw it away. You will be responsible for packing out all trash. No trash facilities will be provide.
- No dogs or any other animals are allowed at ScoutFest except verifiable service animals for those needing one. Notify Rob Spiegel not later than November 1, 2026 if you have a service animal and plan to bring to ScoutFest. ScoutFest reserves the right to refuse entrance to any non-service animal. *Under the Americans with Disabilities Act (ADA), only **service animals** (dogs or miniature horses trained to perform specific tasks) must be admitted.

Site Map



Registration

Procedures

Advanced registration is required for all those camping at ScoutFest and strongly encouraged for day campers. ScoutFest will be a huge event and requires a huge amount of planning and logistics to ensure it is a success. Please do your best to register early.

Registration Type	Dates	Camping	Saturday only
Regular	April through September 15	\$50	\$40
Late	September 16 - October 15	\$70	\$60
Event/Walk-on	October 15 - November 13	\$85	\$75

No fees for children 4 years old and younger, but do still need to be registered.

Anyone serving in a dual capacity, unit leader and staff member, should register with their unit and as a staff member.

Registration for ScoutFest is available at scoutfest.com. **Do not register as an individual.** If you are not able to register in this fashion, please contact the GAC service center. Registering as a unit is how campsites will be determined.

All individuals attending ScoutFest (including children 4 years old and younger) must have a completed BSA Health Form Parts A and B. The completed form (copies only-do not bring originals) must be brought with you when you check in. Some units may opt to have one person bring everyone's health forms. Please make sure that the health forms arrive with the first person arriving from your unit (if not arriving together). We will not be keeping health forms only checking that they are being kept for those on-site by unit leadership.

In assigning campsite sizes for registered units, we will assume two people per tent per unit for older Scouts, and one tent per family per unit for Cub Scouts and STEM Scouts if they wish to camp. We will include space for your unit trailer only if you check the appropriate box on the registration. If you require something different, please contact Registration. More information on campsite sizes is in the *Camp Information and Rules* section. Every attempt will be made to have the units from the same charter camping near/next to each other.

We understand that for some units, such as Cub and STEM Scouts, recruiting/registering of new Scouts may not be complete by the time registration closes. This will not be a problem for those who are participating on Saturday only; they can register as walk-ins the day of the event. If you have newly registered Scouts who wish to camp, we will work with you to ensure that they can. Upcharges for late and walk-on registration will be waived for those Scouts who join Scouting America after September 15.

ScoutFest T-Shirts and memorabilia are available for pre-order on the ScoutFest event page of the GAC website. To ensure merchandise availability, all orders must be placed by September 15th. We will have a limited number of ScoutFest T-shirts and merchandise at the ScoutFest Trading Post. If there is enough interest at the event, we may order more merchandise for pickup at the Council office.

Important Facts

- The cost for all attendees 5 years of age and above is \$50 until September 15, 2026.
- September 16 - October 15 cost for all attendees 5 years of age and above is \$70.
- Registration closes at midnight October 15, 2026
- Walk-in fee is \$75 for all attendees 5 years of age and above.
- Campers are encouraged to carpool and arrive as a group with their unit.
- ScoutFest is a rain or shine event.
- Preordering for ScoutFest T-shirts and merchandise ends on September 15th.

Refund Policy

ScoutFest is a RAIN OR SHINE EVENT. No refunds will be given due to inclement weather.

The Great Alabama Council will process refunds for fees paid for the activities under the following conditions:

- A 100% refund will be given for requests made by September 15.
- A 100% refund will be given for youth not attending for medical reasons or a death of a family member. (Doctor's letter required).
- No refunds will be given after the event except for medical reasons or death in the family. (Doctor's letter required).

All refund requests must be made in writing as provided on <https://1bsa.org/refund-and-cancellation-policy/>.

ScoutFest Schedule and Events

ScoutFest is a rain or shine event. We are working hard to bring you a wide variety of activities, booths, presentations, and vendors. Our goal is to have so many activities, you simply cannot do them all.

NOTE: ALL EVENTS ARE SUBJECT TO CHANGE. The information presented within this section is preliminary and may change. We will provide updates on the ScoutFest page of the GAC website and on the GAC Facebook/Instagram page.

Schedule and Events

The general schedule is presented below. We will provide a final copy at check-in. The link will be emailed to the primary registration contact and accessible on the ScoutFest page of the GAC website once the schedule has been finalized.

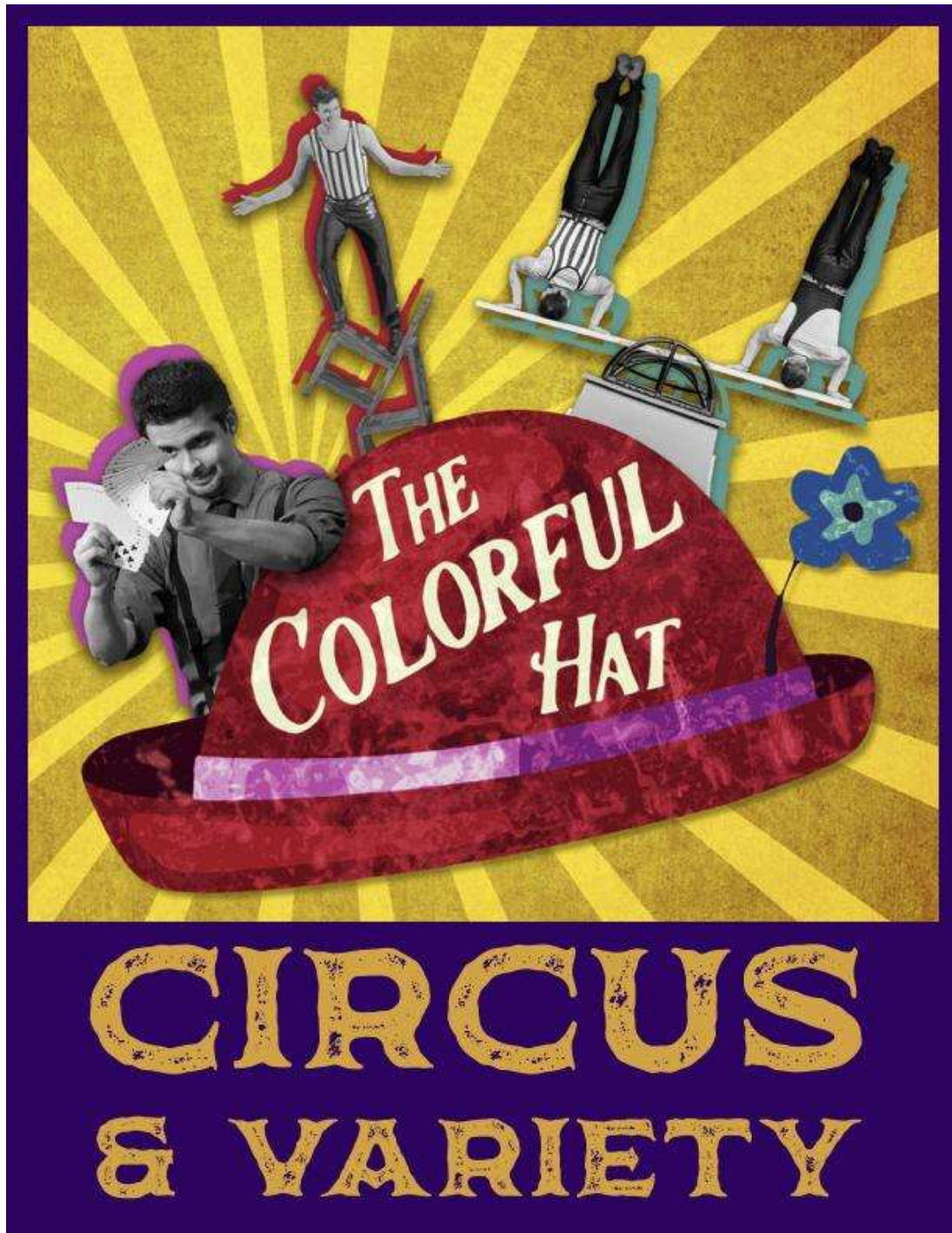
Friday	
4 pm	Check-In Opens
7:30 pm	Movie by the camping area
8 pm	Stargazing
11 pm	Lights Out; Check-In Closed
Saturday	
7:30 am	Check-In Opens
9 am	Activities Open
12 - 1 pm	Lunch—Activities will pause.
4 pm	Activities Close
4:30 – 7:30 pm	Special events/reunions
8 pm	Stage Show – Don't Miss It!
9:30 pm	Day participants must leave
11 pm	Lights Out
Sunday	
9 am	Scouts Own Service
10 am	Leave for home

A movie will be shown on Friday evening. The movie is to be determined.

Events will take place throughout the day on Saturday. Most activities, demonstrations, and booths will be grouped into zones. Please note that some activities are limited to specific age groups, and some activities are for all age groups. Please see the scoutfest.com website for an updated list of activities. If you would like to volunteer to help at an activity, or if you have an activity or demonstration you would like to organize, please contact Peter Bosworth (see Contact Information).

Saturday Stage Show

Saturday night, as the sun sets and stars fill the sky, join us at the ScoutFest Stage for the closing show. End with a bang and a professional fireworks show!





Religious Services

A non-denominational Scouts Own Service will be held Sunday morning at 9 am. Location will be in the field next to the campsites.

Arrival / Departure Process

All campers are encouraged to arrive as a group with their unit. To this end, carpooling is strongly encouraged, which has an added benefit of reducing the number of vehicles requiring room for parking. Parking on site is limited. Additional parking will be at University of Montevallo with shuttles to American Village. Units will be able to drop a trailer and then park at the university. Day participants will be expected to park at the university.

We advise those not carrying gear in backpacks to bring a collapsible wagon or wheeled footlockers to make gear transport easier. Be sure to have your name on your gear and any gear transport.

It is imperative that you camp **ONLY** in your assigned site. This is for security and safety reasons and so you can be found by your unit and by ScoutFest staff if needed. Please respect all boundaries, maintaining walkways and showing respect for other campers. Cars parked in camping areas may not be moved until Sunday.

Overnight Campers

Arrival and Check-In

Friday check-in is from 4 to 10:00 pm. We strongly suggest that all campers arrive on Friday evening, especially if you are bringing your unit's trailer. Gates close at 10:30 pm on Friday. If you cannot check in before 10:00 pm, please wait until Saturday morning when the gates open at 7:30 am.

Saturday check-in is from 7:30 am to 3 pm.

When you arrive at the ScoutFest gate, the staff will greet you at the gate, direct you to Event Check-In Post, and provide you with any pertinent information.

Campers who arrive Friday should follow the following instructions (subject to change):

- The staff at the Event Check-In Post will check in you or your unit while you are still in your vehicle, then direct you to the appropriate Subcamp Check-In.
- The Subcamp staff will help you find your designated camping area.
- The Registration staff will provide you with the following:
 - Information packet (one packet per unit),
 - Wristbands and patches, and
 - Campsite assignment and directions on getting there.
- You will be allowed to park in the designated parking area for your campsite, unload, and set up camp. We will have staff in the field to assist those who get lost or need assistance.
- Only vehicles that arrive Friday and that will be in camp (not moving) for the duration of ScoutFest may be allowed to park in or near the campsite area.

- Parking is limited. Some vehicles will need to park offsite and use the shuttle service.
- If you think you might be leaving before Sunday morning, then you will need to drop off your gear and park in the day camper parking location.
-

Campers who arrive on Saturday should follow the instructions below (subject to change):

- If you are camping Saturday, you will be able to drop your gear and then will be directed to off-site parking. Gear will have to be carried to the campsite.
- Once you have arrived in camp, please have a leader take the following to the Registration tent:
- Any outstanding fees owed,
- Health Forms Parts A and B (copies only and proof only, to be kept by units)
- The registration staff will provide you with the following:
- Information packet (one packet per unit),
- Wristbands and patches, and
- Campsite assignment and directions on getting there.
- Return to the drop off area to retrieve and transport gear on foot to the campsite.

Saturday participants

- If you are a Saturday visitors, go to the off-site parking at the University of Montevallo and check in after delivery to American Village.

Departure

We strongly recommend departing on Sunday morning. If you must depart before Sunday morning, let Subcamp staff know so this can be communicated to the check-out staff.

If you are towing your unit's trailer, please see the next set of instructions.

- Check out with the camp ranger.
- Take your gear to your vehicle and load up.
- If your car or unit trailer is in the camping area, please wait until there is a sufficient path cleared in the camping area for safe departure.
- Drive carefully out of the site and have a safe trip home.

When leaving, please be sure to practice Leave No Trace Principles, pack out all your trash, and leave your site better than when you arrived.

Day Visitors

Saturday check-in is from 7:30 am to 3 pm.

When you arrive at the ScoutFest gate, the staff will greet you at the gate, direct you to Event Check-In Post, and provide you with any pertinent information.

Day Visitors should follow the following instructions (subject to change):

- From the Event Check-In Post, proceed to the **Registration** tent. Those who pre-registered will check in and pay any outstanding fees; walk-on day campers will register and pay the fees. All campers will turn in their Health Forms (Parts A and B-copies only) and will be given a map, patch (if not with unit package), and other information.
- After parking, day campers should proceed to the airstrip where the majority of activities will be held. Be sure not to leave any valuables in your vehicle and remember where you parked. Onsite volunteer staff will direct you in parking and help you navigate to the program areas.
- Day visitors are not permitted in the troop/pack campsite

When you are ready to leave ScoutFest, proceed to the shuttle area and follow directions from the camp staff to safely depart. Please do a final check for trash and make sure to pack it all out. Remember that people may be all over the grounds, so drive cautiously.

Overnight Camping Information and Rules

While the ideal campout has plenty of room to spread out and a roaring campfire to sit around, ScoutFest is challenged to provide an enjoyable and safe event for a large number of Scouts and families. This section provides information on what to expect when camping at ScoutFest.

Campsite Size

Your campsite size will be based on the number of registrants from your unit at the time regular registration ends (October 1). We will assume two people per tent. If you require something different, please note it in your registration or contact Registration before regular registration ends. Campsite sizes will be based on an 8x8-foot space for each tent including stakes and lines, space for walkways, and space for one to three 10x10-foot dining flies/canopies (depending on the size of the unit). If your unit is bringing its trailer, we need to know in order to allot sufficient parking space. If you are bringing more than one trailer, please contact Registration before regular registration ends. Trailers will not be allowed in the campsites.

Do not leave an excessive amount of space between tents (lines can overlap). However, do leave walkways in your campsite to prevent trip hazards from lines and tent stakes. Be sure to stake down dining flies, but keep any lines staked close to the poles.

Please respect all boundaries and keep your unit within its campsite boundaries, maintaining walkways and showing respect for other campers.

Food

No meals will be provided by ScoutFest. While we anticipate some food vendors being available, we cannot guarantee who will be there. Do not rely upon vendors for your meal plan.

All units and families are expected bring their own food and cook in their campsites, with some restrictions:

- Store your food in a hard-sided sealable container. While the large numbers of people are likely to keep the larger critters at bay, a curious field mouse might still do damage to your food overnight, not to mention critters of the insect variety.
- No fires or charcoal grills are permitted.
- All stoves must be placed on a fireproof surface.
- Avoid leaving traces of food on the ground (eat neatly).

While most units comprised of older Scouts (Scouts, Venturers, etc.) should be used to cooking in camp and have the proper cooking gear, many of the Cub Scout units and/or families may be less prepared for in-camp cooking. Some suggestions for in-camp meals are provided below.

- For those without cooking gear, some suggested foods include cold cuts/sandwiches, fruit, cheese, crackers, jerky, or anything else that does not require heating.

- Bringing a camp stove can help bring a home-cooked meal to camp. Some easy camp foods include premade or pre-packaged pastas, stir fry, fajitas, chili, stew/soup, and more. Or you may want to go all out. Just be sure to keep your cooking area clean.

Water

Water will be available at water points throughout the camping area. However, with thousands of people at ScoutFest, you will need to bring water with you to ensure an adequate water supply for all attendees. Campers should be considerate in using water:

- Do not use water from the water points for dish washing.
- Dispense water from your water jug away from tents.
- Avoid making muddy areas from water drips. Use a bucket to catch drips. Scatter excess water carefully or use a bucket to dump the water away from the camping area.
- In campsites with younger children, keep the water jug supervised to avoid wasting water and creating a muddy mess.

Bathroom Facilities

A few permanent bathroom facilities are available for adults and staff at ScoutFest. Port-a-potties will be provided at multiple places throughout the camping and activity areas. Campers should be considerate in their use:

- Help us keep them clean (wipe up any messes on seats).
- Show respect for those who may be using the port-a-potty next.
- Do not dent, deface, or otherwise damage them.
- Do not play in or around port-a-potties.
- Please let a camp staffer know if a port-a-potty needs supplies.

Suggested Packing List

Remember you will have limited space in your campsite, and you will have to carry all your gear to and from the camping area. If you can't fit all of your gear in a backpack or unit's trailer, we recommend using a collapsible wagon or wheeled footlocker.

Packing List for Individuals

- | | |
|--|----------------------------------|
| • Tent | • Personal medications |
| • Change of clothes | • Field uniforms (i.e., Class A) |
| • Sleeping bag/blankets and sleeping pad | • Toothbrush/paste, toiletries, |
| • Warm clothing | • Water bottle |
| • Activity uniform | • Sunscreen, bug spray |
| | • Flashlight and/or lantern |

- Folding camp chair or picnic blanket
- Spending money
- Water jug/Nalgene
- Rain gear (jacket/poncho, pants)
- Food (properly stored)
- Hat
- Cooking gear/grill
- Boots or tennis shoes

Packing List for Units

- Unit trailer (if applicable), Unit Flag
- Unit food
- Cooking gear/grill
- Dining fly (no bigger than 10 x 30 feet)
- Water cooler(s) full of water
- Optional: Gateway or other mechanism to identify / decorate your campsite.

Campsite Rules and Restrictions

- NO vehicle traffic is allowed in the camping area after checking in. All vehicles must stay parked in the parking lot.
- Campfires are not allowed.
- No one is permitted to sleep in a tent with a person of the opposite sex or an adult other than his or her own spouse, parent, or guardian. **Parents and children in the same tent is only allowed in Cub Scouts and for certain medical necessities.**
- Keep your trash picked up and bagged (especially if it is windy). You will be responsible for packing out all trash.
- Quiet Time will be observed beginning at 11 pm each day. Please extinguish all lanterns/lights and keep noise to a minimum, respecting those fellow campers around you.
- Use walkways provided and do not cut through campsites.
- Camp only in your assigned area. Keep people and equipment (including tent lines and stakes) within the set boundaries.
- Use port-a-potties (not the woods).
- Do not dump gray water in the campsites.
- If you wish to raise your unit flag in your campsite, it must be free standing. No digging or planting of poles is allowed and the rigging must be contained within your campsite boundary

Vendors

Be sure to bring some spending money to spend on snacks and vendors, including the ScoutFest Trading Post and the American Village Trading Post.

Much of the information within this section is preliminary and may change. We will update the list of vendors in subsequent versions of this guide, on the ScoutFest event page on the GAC Facebook/Instagrams site and email/text blasts.

ScoutFest and American Village Trading Posts

The ScoutFest and American Village Trading Posts offer souvenirs and memorabilia, in addition to other items you might need at camp.

We will have a limited number of ScoutFest T-shirts at the ScoutFest Trading Post, so make sure to pre-order yours. ScoutFest memorabilia pre-orders close on September 15, 2026.

Gear and Other Stuff

The vendor committee is working very hard to have as many vendors as possible from a wide range of categories from food concessions, educational, program, and retail. Some of the exhibits/ vendors may include:

- BSA Scout Shop
- American Village
- Food Trucks
- Snack Booths
- ..and much more!

Please plan to bring money to support the food and retail vendors. If you think your business would be interested in being a vendor for ScoutFest, please contact Jen Bollick.

Food Vendors

We will have a few food trucks and vendors for your dining pleasure during the day on Saturday, arranged conveniently in the vendor areas. There will be limited picnic tables, so be prepared with your camp chair/stool or a picnic blanket.

