

CAMP SEQUOYAH – GREATER ALABAMA COUNCIL

PREPARING FOR CAMP

UNIT - WHAT TO BRING

Below is a list of general equipment often needed at a long-term camp. Some troops may wish to bring other items to enrich their experience or to cook special meals or desserts.

- Paperwork – Final Attendance Roster
- Paperwork – Med Forms
- Paperwork – Youth Protection Certs for Adults
- Paperwork – Pre-Camp Swim Check (*Optional*)
- Paperwork – Insurance (out-of-council only)
- Troop First-aid kit
- Blank Duty Roster
- Flags - Patrol, U.S., State, etc.
- Lock Box
- Propane Lanterns and Stoves
- Solid fire starter & matches
- Dutch Ovens, Charcoal
- Cooking Utensils
- Rope, Twine or Nylon Cord
- Axe, Hatchet, Saw, Hammer
- Repair kit, tools & Duct Tape
- Bulletin Board material & Stapler or Push pins
- Tents (*if not using camp tents*)
- Dining fly's or canopy's (*if you want extra*)
- Tarp(s)



SCOUT – WHAT TO BRING

Below is a list to serve as a guide. Use your own discretion and refer to your Scout Handbook.

VERY IMPORTANT

- Signed Medical Health Form (required)
- Trading Post Money

PERSONAL GEAR

- The Scout Basic Essentials (*see Scout Handbook*)
- Backpack, duffle-bag, or storage bin
- Clothing
 - FULL Uniform (*shirt, pants, belt, OA Sash*)
 - T-shirts (*several*),
 - Long Sleeve Shirt and Long Pants
 - Shorts
 - Underwear
 - Extra Shoes / Hiking Boots
 - Socks and Extra Socks
 - Swim trunks
 - Sweatshirt / Jacket / Rain Jacket
 - Pajamas / Hat
 - MUD RUN Shirt, Pants, & Shoes
(*These clothes will be worn once and will be unusable the rest of the week*)
- Sleeping gear
 - Sleeping pad (*if you want an extra*)
 - Sleeping Bag
 - Pillow
- Toiletries
 - Soap / Toothbrush / Toothpaste / Floss
 - Comb / Towel(s) / washcloth
- Personal Items
 - Day Pack
 - Camp Chair
 - Flashlight
 - Scout Handbook / Merit Badge Books
 - Insect Repellent
 - Pocket Knife / Notebook / Pen / Pencil
 - Sunscreen
 - Totin' Chip / Firem'n Chit
 - Watch / Alarm clock
 - Medications / eyewear
 - Camera
 - Mess Kit (*for any troop specific things*)
 - Fishing Gear (*optional, gear is available at camp*)