

Sequoyah - Camp Use Permit

Application Date: _____ Unit Type & Number: _____ District: _____

Number of Youth: _____ Adults: _____

Arrival Date: _____ Arrival Time: _____ Departure Date: _____ Departure Time: _____

What is your program plan while you are in Camp? _____

Will you use: _____ Range _____ Dining Hall _____ Canoes _____ Kayaks
 _____ Tower _____ Showers _____ Swimming
 _____ Kitchen _____ Staff Lounge

LEADER IN CHARGE MUST BE PRESENT AT CAMP AT ALL TIMES OF USE.

Leader in charge: _____

Address: _____ City: _____ State: _____ Zip: _____

Phone: (H) _____ (W) _____ (C) _____

Email: _____

Fees for equipment are to be collected by the Ranger prior to use.

	GAC Units & Charter Partners	Out of Council / Other Groups	
Staff Lounge	\$12	\$25	Per Day
Day events & Camping	\$3 (3+nights)	\$4.00	Per Person
Dining Hall ONLY	\$25	\$100	Per Day
Kitchen	\$62	\$100	Per Day
Canoes/Kayaks(onsite)	\$5	\$10.00	Per Canoe – Per Day
Large Pavilion	\$12	\$25	Per Day
Paddles and PFD's included. Must meet all BSA safety requirements, including Safe Swim Defense and Safety Afloat.			
Tower (Minimum of 10)**	\$20.00	\$45.00	Per Person – Per Day
**Subject to certified staff. Staff must be BSA certified climbing/rappelling instructor. Must have adult certified in Climb on Safety, CPS and First Aid, includes climbing gear. Additional cost will be charged for council providing additional staffing.			

Office Use ONLY:	
Date Received: _____	Date Confirmed with Unit Leader: _____
Date Processed: _____	Date Confirmed with Ranger: _____
Approved By: _____	

PROCEDURES REGULATING USE OF COUNCIL PROPERTY

During Covid-19 Pandemic

These rules are the result of years of camping experience and are for the safety and greater pleasure of Scouts.

- 1. Social Distancing Must Be Practiced at All Times, Including transport to and from Camp.**
- 2. Unit agrees to practice in accordance with the guidelines of the CDC and local authorities during the use of camp. (see current CDC guidelines at [cdc.gov](https://www.cdc.gov))**
- 3. All participants must have current Annual Health Form Parts A & B on file with the Unit**
4. Two adult leaders (one being 21 years of age or older) must be in attendance with the unit at all times.
5. Scouts arriving at camp before the leader must stay in the parking lot until the leader arrives.
6. The leader in charge will check in with the ranger on arrival and present the camp permit.
7. NO firearms, fireworks, illegal drugs or alcoholic beverages permitted.
8. Equipment or tools loaned to units must be signed for and returned clean and serviceable.
9. Units are required to carefully clean their area before checking out. NO garbage should be burned. Please take your garbage with you or put it in the dumpster.
10. No cutting of trees except under the supervision of the camp ranger.
11. All vehicles must be parked in camp parking lot after gear is unloaded.
12. Unit assumes responsibility for all damage to camp facilities or equipment.
13. Swimming is permitted in swimming area only under adequate adult supervision and following Safe Swim Defense.
14. Canoes, Kayaks & Bikes are for exclusive use of unit having a permit. Unit leader must apply for use at council office. Canoes and Waterfront Equipment may be used only when the weather is suitable. Anyone using watercraft must wear life jackets, use the Safety Afloat Plan and practice all safety precautions. The unit will be responsible for any damage to boats and/or canoes.
15. Fires may be built only in designated areas, and must be controlled and extinguished completely after use.
16. Scouts may fish at any time while at camp. Adequate supervision must be provided.
17. Pets are not allowed.
18. Report any accident to the Camp Ranger or Camp Director
19. Non-Scouting groups must complete a Hold Harmless agreement and make payment prior to reserving facilities.
- 20. Every Scout will be a better camper if he does some work to make camp a better place to live. We urge each troop to do at least two hours work each camping visit. Special projects should be arranged through the camp ranger.**